

```

E 0 0 0 0 0 0 0 | 10 11 12 ~13 12 13 12 11 10 8
C 2 2 1 1 0 0 1 | 10 11 ~12 11 12 11 10
A 2 2 1 1 0 0 1 | 10 11 ~12 11 12 11 10
G 10 10 10 8 10
E 10
C#

```

```

E 8 9 10 8 | 8 9 10 8 ~10 9 8 2 3
C 2 3 4 5 | 8 9 10 8 ~10 9 8 2 3
A 1 3 4 5 | 8 9 10 8 ~10 9 8 2 3
G 8 9 10 8 | 8 9 10 8 1 3
E ~10 9 8 3
C#

```

```

E 8 6 5 3 4 5
C 5 6 7 7 6 5 4 5
A 5 6 7 7 6 5 4 5
G 4 5 5 4 3 5
E 5
C#

```

```

E 15~~~~
C 14~15 17 15 15 14 14 14~~~~ 14 15
A 17 15 15 13 15
G 14~13 13 15
E 15
C#

```

```

E 3* 0 0** 1 0** 1
C 0 0 2* 0 0
A 0** 1 0 0** 1
G 0 0
E
C#

```

*This is a "pull-off." Pick the 1st string on the 3rd fret and then raise the bar to let the open string sound.
 **This is a "hammer-on." Pick the open string at fret zero and then lower the bar onto the 1st fret to make it sound.

```

E 0 0 0 0
C 0 0 0 0
A
G 4 2 0
E 2
C#

```

```

E 0
C ~4 0 0
A ~3 ~2
G 0
E ~3
C#

```

```

E 5 3 3 4 5
C 5 4 4 5
A 3
G 5 3 3 2 3 5 3 4 5
E 5 3 5
C#

```